

**Listing of Claims:**

1. (currently amended) An interface for linking a graphical user interface ("GUI") of an one or more entertainment media system applications to a plurality of databases, wherein at least two of said plurality of databases contain incompatible data concerning entertainment media content, the interface comprising:

a plurality of nodes to retrieve data from one or more of said databases and to convert said data to a common format displayable by said GUI in response to a predetermined set of function calls that are independent of said databases; ~~to provide said data to said one or more applications; and~~

one or more services to perform predefined actions associated with said nodes, ~~wherein said nodes are intermediate interface objects logically interposed between said services and said databases, said nodes providing data from said databases to said services in a format that is uniform and generic with respect to said plurality of databases;~~

wherein at least one of said nodes is associated with several different services and at least one of said services is associated with several different nodes[.]; and a node manager to return an indication of a requested node of said plurality of nodes to said GUI and to link said requested node's respective one or more services to said requested node such that said respective services are displayable by said GUI in response to said predetermined set of function calls.

2. (canceled)

3. (currently amended) The interface as in claim [[2]] 1 wherein said GUI comprises a menu navigation hierarchy for navigating through a plurality of multimedia content and associated information.

4. (original). The interface as in claim 3 wherein an individual node is associated with each menu item in said menu hierarchy.

5. (original) The interface as in claim 4 wherein said GUI further comprises an information region containing information associated with each menu item when said menu item is selected by a user, said information being provided by said individual node associated with said menu item.

6. (original) The interface as in claim 4 wherein certain menu items in said hierarchy have sub-menu items associated therewith, and wherein each parent node associated with said certain menu items identify children nodes associated with each of said sub-menu items when said certain menu items are selected by a user.

7. (original) The interface as in claim 1 wherein a first type of said plurality of nodes retrieves data from a first type of database and a second type of node retrieves data from a second type of database.

8. (original) The interface as in claim 7 wherein said first type of database is an electronic program guide (EPG) database and said second type of database is a CD database.

9. (currently amended) The interface as in claim [[4]] 8 wherein said EPG database is transmitted over a live EPG feed from a cable/satellite provider.

10. (original) The interface as in claim 1 wherein one service is a "record program" service associated with all nodes containing information related to live multimedia broadcasts.

11. (original) The interface as in claim 1 wherein one service is a "tune to channel" service associated with all nodes containing information related to live multimedia broadcasts.

12. (original) The interface as in claim 4 wherein a list of services associated with each individual node may be generated by highlighting said menu item associated with said node and generating an "action" command.

13. (original) The interface as in claim 1 wherein one of said nodes is configured to retrieve Internet data.

14. (currently amended) A data interface layer within a multimedia system for providing data from a plurality of different entertainment media databases to a graphical user interface ("GUI")~~one or more entertainment media applications~~, the data interface layer comprising:

a first data interface object adapted to retrieve a first set of data from a first one of said entertainment media databases, convert said first set of data to a common format displayable by said GUI, and provide said first set of data in said common format to said GUI-applications; and

a second data interface object adapted to retrieve a second set of data from a second one of said entertainment media databases, convert said second set of data to said common format displayable by said GUI, and provide said second set of data in said common format to said GUI-applications,

wherein said data is converted and provided to said GUI-applications from both said first data interface object and said second data interface object via an application programming interface (API) comprising a predetermined set of function calls that are independent of ~~in a format that is uniform and generic with respect to~~ said different entertainment media databases.

15. (canceled)

16. (original) The data interface layer as in claim 14 wherein said data interface objects are nodes.

17. (original) The data interface layer as in claim 14 further comprising:  
a first service associated with both said first and second data interface objects.

18. (original) The data interface layer as in claim 17 further comprising:  
a second service associated with only one of said first and second data interface objects.

19. (original) The data interface layer as in claim 17 wherein said first service is a search service allowing a user to search for data related to said first and/or second data object.

20. (original) The data interface layer as in claim 14 wherein said first one of said databases is an electronic program guide (EPG) database containing information related to broadcast programs and said second one of said databases is a CD database containing CD-related information.

21. (canceled)

22. (currently amended) The data interface layer as in claim ~~[[21]]~~ 14 wherein said GUI comprises a plurality of menu items in a menu hierarchy and wherein a first menu item is associated with said first data interface object and a second menu item is associated with said second data interface object.

23. (currently amended) An interactive home entertainment system comprising:  
a plurality of disparate databases containing data related to multimedia content  
or other entertainment media content;

a graphical user interface ~~plurality of applications~~ to access and display ~~process~~  
data from said databases; and

a node layer comprising a plurality of nodes including a first type of node adapted  
to retrieve data from a first type of database and a second type of node adapted to  
retrieve data from a second type of database, wherein both said first type of node and  
said second type of node convert said data to a common format displayable by said GUI  
and provide said converted data to said GUI via an application programming interface  
(API) comprising a predetermined set of function calls that are independent of  
~~applications in a format that is uniform and generic with respect to~~ said plurality of  
disparate databases.

24. (canceled)

25. (original) The system as in claim 23 further comprising:

a service layer comprised of a plurality of service objects adapted to perform  
actions on said nodes, wherein a single service object may perform actions for a  
plurality of nodes.

26. (original) The system as in claim 25 wherein each node may be associated  
with a plurality of services.